

SIX FLAGS NEW ENGLAND	
SUBJECT: PARTIAL PARK EVACUATION	EMERGENCY RESPONSE PROCEDURES
SECTION: 4	PAGE: 1 of 5
EFFECTIVE: JANUARY 2015	SUPERSEDES: ALL PREVIOUS

PARTIAL PARK EVACUATION SIGNAL 1000P

The partial evacuation code may become necessary due to a number of situations (bomb threats, fire, ride accident, etc.). The decision to initiate this procedure will be a decision made by one of the following:

Park President
 Director of Operations
 Director of Administration
 Safety/Security Manager
 Security Supervisor
 Maintenance Director

With input from:
 Park Duty Manager
 Marketing Officer of the Day

The only exception of the above is if time does not warrant notification of the above (i.e. bomb threat -device found -- automatic block points will be established and evacuation area started by Safety/Security Manager).

1. The Safety Department will remain in charge of all situations and with assistance from other personnel recommend any further equipment or outside agencies that are required.
2. Block points and evacuation routes are same as is listed in this chapter.
3. All department responsibilities will remain the same as shown in this chapter, with the exception that Safety Manager will inform respective departments on duties that will be needed.
4. All personnel will remain at their regular assigned locations unless requested by The Safety/Security Manager. The other sections of the park are expected to operate under normal conditions.

SIX FLAGS NEW ENGLAND	
SUBJECT: PARTIAL PARK EVACUATION	EMERGENCY RESPONSE PROCEDURES
SECTION: 4	PAGE: 2 of 5
EFFECTIVE: JANUARY 2015	SUPERSEDES: ALL PREVIOUS

BLOCK POINT AREAS

Each area of the park is divided for the evacuation of specific areas to either exit gates or unaffected park areas. These Block Points are to be utilized in the event of a partial park evacuation or bomb threat. The setup of the block points will be determined by the location of the incident.

1. North:

- A. Entrance to Looney Tunes Movie Town
- B. Exit of Goliath
- C. Crack Axle Entrance at Bumper Cars
Evacuation Gate: Maintenance Gate
Evacuation areas: Crack Axle Canyon

2. North – Central

- A. Riverboat Café (Rivis)
- B. Archway at the Main Gate Lockers
- C. If possible the 3 block points from #1 will be used as well.
Evacuation Gate: Maintenance Gate at the Tomahawk, Grove, and Cyclone Gate
Evacuation Areas: Main St. / Gazebo, Main Gate,

3. Main Gate to Gazebo

- A. Main Gate
- B. Archway at Locker Rentals
- C. Main St. (north and south)
- D. Either side of Looney Tunes Emporium
Evacuation Gate: Maintenance, south and DC gates
Evacuation Areas: North and South of affected areas

4. Rockville and South midway

- A. Main St. at SF Emporium
- B. Rising waters game / Restrooms
- C. DC Archway
- D. DC stairs at Catwoman's Whip
- E. Adult Tea Cups
- F. Entrance to Hurricane Harbor
Evacuation Gate: South, Hurricane Harbor Service Gate, Main Gate
Evacuation areas: Hurricane Harbor, DC, north of park

SIX FLAGS NEW ENGLAND	
SUBJECT: PARTIAL PARK EVACUATION	EMERGENCY RESPONSE PROCEDURES
SECTION: 4	PAGE: 3 of 5
EFFECTIVE: JANUARY 2015	SUPERSEDES: ALL PREVIOUS

5. South

- A. Kidzopolis (Wild Wheelz side)
- B. Buzzsaw

Evacuation Gate: South gate, north of affected area

Evacuation areas: East parking lot, DC, Hurricane Harbor

6. DC

- A. DC Archway
- B. Top of stairs at Catwoman's Whip

Evacuation Gate: DC Gates

Evacuation areas: upper portion of the park

7. Grove

- A. Entrance to Grove in Looney Tunes Movie Town
- B. Grove entrance at the Thunderbolt

Evacuation Gate: Grove Road to Main St.

8. Hurricane Harbor

- A. Entrance to Hurricane Harbor

Evacuation Gate: Hurricane Harbor Service Gate or Main entrance depending upon the location of the incident.

SIX FLAGS NEW ENGLAND	
SUBJECT: PARTIAL PARK EVACUATION	EMERGENCY RESPONSE PROCEDURES
SECTION: 4	PAGE: 4 of 5
EFFECTIVE: JANUARY 2015	SUPERSEDES: ALL PREVIOUS

OTHER SPECIFIC RIDE EVACUATIONS OR ATTRACTIONS

IT IS IMPORTANT THAT YOU ADOPT A TIME LIMIT OF WHEN AN EVACUATION IS TO TAKE PLACE AND BE VERY SPECIFIC ON PROCEDURES AND ADD OUTSIDE ASSISTANCE WHEN NEEDED.

SPECIFIC PARK EVACUATIONS & PROCEDURES

THIS SECTION WILL DEAL WITH EACH PARKS POTENTIAL PROBLEMS. I.E. TRAINS, CHEMICAL COMPANIES, FIREWORKS AND OTHERS THAT MAY CAUSE EVACUATION.

THE PLAN MUST BE VERY SPECIFIC AND WILL NEED INPUT FROM LOCAL POLICE, FIRE, EMERGENCY PREPAREDNESS, EMS AND OTHER OUTSIDE AGENCIES.

IT IS IMPERATIVE THAT YOU CONTACT YOUR LOCAL AUTHORITIES WHEN WRITING THIS PLAN